

## 1.6 Array

## Lecture two

The data type is called **simple** if variables of that type can store only one value at a time. In contrast, in a **structured data type**, each data item is a collection of other data items. Simple data types are building blocks of structured data types. The **array** is a structured data type.

one-dimensional array	Two-dimensional array:
<code>dataType arrayName[intExp];</code>	<code>dataType arrayName[intExp1][intExp2];</code>
<code>int list[10];</code>	<code>int list[10][5];</code>
<code>list[5] = 34; // assign value</code>	<code>list[5][1] = 34; // assign value</code>
<code>X=list[5] +7; // it used in equation</code>	<code>X=list[5][2] +7; // it used in equation</code>
<code>cout&lt;&lt; list[5] ;// print the value</code>	<code>cout&lt;&lt; list[5][2] ;// print the value</code>
<pre>for (int i=0;i&lt;10;i++)     cin&gt;&gt;list[i]; // read the values</pre>	<pre>for (int i=0;i&lt;10;i++)     for (int j=0;j&lt;5;j++)         cin&gt;&gt;list[i][j]; //read the values</pre>
<pre>for (int i=0;i&lt;10;i++)     list[i]=I; //assign values</pre>	<pre>for (int i=0;i&lt;10;i++)     for (int j=0;j&lt;5;j++)         list[i][j]=1; //assign values</pre>
<pre>for (int i=0;i&lt;10;i++)     cout&lt;&lt;list[i]; //print values</pre>	<pre>for (int i=0;i&lt;10;i++)     for (int j=0;j&lt;5;j++)</pre>

	cout<<list[i][j]; //print values
--	----------------------------------

**EX: C++ program to find the sum and average of an array.**

```
#include <iostream>
using namespace std;
int main()
{
    int list[10],i,sum=0;
    for (i = 0; i < 10; i++)
        cin>>list[i] ;
    for (i = 0; i < 10; i++)
        cout<<list[i]<<" ";
    cout<<endl;
    for (i = 0; i < 10; i++)
        sum+=list[i] ;
    cout<<"the summation of array is "<<sum;
    cout<<"\nthe average of array is "<<sum/10;
    return 0;
}
```

**EX: C++ program to find the Largest element in the array.**

```
#include <iostream>
using namespace std;
int main()
{
    int list[10],i,large;
    for (i = 0; i < 10; i++)
        cin>>list[i] ;
    for (i = 0; i < 10; i++)
        cout<<list[i]<<" ";
    large=list[0];
    for (i = 1; i < 10; i++)
        if (list[i]>large)
            large=list[i];
    cout<<"\n the Largest element in the array is "<<large;
    return 0;
}
```

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**EX: C++ program to find the Largest Element in Each Row and Each Column**  
in two array dimensions.

```
#include <iostream>
using namespace std;
int main()
{
    int matrix[4][4],row,col,rows,cols,largest;
    rows = 4;
    cols=4;
    for (row = 0; row < rows; row++)
        for (col = 0; col < cols; col++)
            cin>>matrix[row][col] ;
    for (row = 0; row < rows; row++)
        {for (col = 0; col < cols; col++)
            cout<<matrix[row][col]<<" ";
        cout<<endl;}

//Largest element in each row
    for (row = 0; row < rows; row++)
        {
            largest = matrix[row][0]; //Assume that the first element
            //of the row is the largest.
            for (col = 1; col < cols; col++)
                if (largest < matrix[row][col])
                    largest = matrix[row][col];
            cout << "The largest element in row " << row + 1 << " = "
            << largest << endl;
        }
//Largest element in each column
    for (col = 0; col < cols; col++)
        {
            largest = matrix[0][col]; //Assume that the first element
            //of the column is the largest.
            for (row = 1; row < rows; row++)
                if (largest < matrix[row][col])
                    largest = matrix[row][col];
            cout << "The largest element in column " << col + 1
            << " = " << largest << endl;
        }
}
```

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```
return 0;}
```

**EX: C++ program replaces Main Diagonal with the Secondary Diagonal in a square array.**

```
#include <iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
int matrix[5][5],row,col,rows,cols,a;
```

```
rows = 5;
```

```
cols=5;
```

```
for (row = 0; row < rows; row++)
```

```
for (col = 0; col < cols; col++)
```

```
cin>>matrix[row][col] ;
```

```
for (row = 0; row < rows; row++)
```

```
{for (col = 0; col < cols; col++)
```

```
cout<<matrix[row][col]<<" " ;
```

```
cout<<endl;}
```

```
for (row = 0; row < rows; row++)
```

```
{a=matrix[row][row];
```

```
matrix[row][row]=matrix[row][rows-1-row];
```

```
matrix[row][rows-1-row]=a;}
```

```
cout<<"the new array after replacing is :"<<endl;
```

```
for (row = 0; row < rows; row++)
```

```
{for (col = 0; col < cols; col++)
```

```
cout<<matrix[row][col]<<" " ;
```

```
cout<<endl;}
```

```
return 0;}
```

1	2	3
4	5	6
7	8	9

3	2	1
4	5	6
9	8	7

**EX: C++ program to initialize a two-dimensional array with character elements.**

```
#include <iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
char matrix[5][5],ch='a';
```

```
int row,col,rows,cols,a;
```

```
rows = 5;
```

```
cols=5;
```

```
for (row = 0; row < rows; row++)
```

```
for (col = 0; col < cols; col++)
```

```
matrix[row][col]=ch++ ;
```

```
for (row = 0; row < rows; row++)
```

```
{for (col = 0; col < cols; col++)
```

```
cout<<matrix[row][col]<<" " ;
```

```
cout<<endl;}
```

```
return 0;}
```

--	--

## 1.7 C++ Strings

C++ provides the following two types of string representations:

- The **C-style character** string.
- The **string class type** was introduced with Standard C++.

The **C- string** originated within the C language and continues to be supported within C++. This string is a one-dimensional array of characters terminated by a **null** character '\0'.

```
char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};
```

```
char greeting[] = "Hello";
```

Index	0	1	2	3	4	5
Variable	H	e	l	l	o	\0
Address	0x23451	0x23452	0x23453	0x23454	0x23455	0x23456

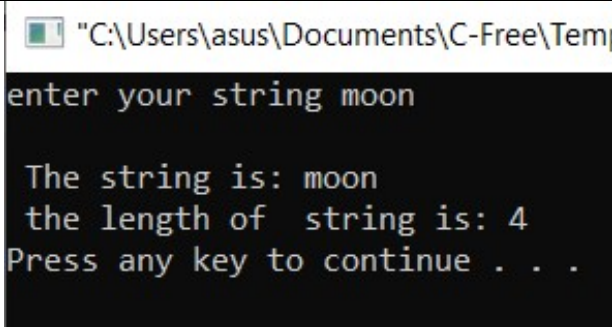
**EX: c++ program to initialize and print null-terminated string**

```
#include <iostream>
using namespace std;
int main () {
char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};
cout << "Greeting message: ";
cout << greeting << endl;
return 0;
```

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}

C++ supports a wide range of functions that manipulate **null-terminated strings** :

<code>strcpy(s1,s2);</code>	Copies string s2 into string s1.	<code>strcat(s1, s2);</code>	Concatenates string s2 onto the end of string s1.
<pre>#include &lt;iostream&gt; using namespace std; int main () {     char st1[10],st2[10];     cout &lt;&lt; "enter your strings ";     cin&gt;&gt;st1&gt;&gt;st2;     cout&lt;&lt;"\n first string is: "&lt;&lt;st1;     cout&lt;&lt;"\n second string is: "&lt;&lt;st2;     strcpy(st1,st2);     cout&lt;&lt;"\n first string is: "&lt;&lt;st1;     cout&lt;&lt;"\n second string is: "&lt;&lt;st2;     return 0; }</pre>		<pre>#include &lt;iostream&gt; using namespace std; int main () {     char st1[10],st2[10];     cout &lt;&lt; "enter your strings ";     cin&gt;&gt;st1&gt;&gt;st2;     cout&lt;&lt;"\n first string is: "&lt;&lt;st1;     cout&lt;&lt;"\n second string is: "&lt;&lt;st2;     strcat(st1,st2);     cout&lt;&lt;"\n concatenating string is : "&lt;&lt;st1;     return 0; }</pre>	
<pre><code>strlen(s1);</code></pre>	Returns the length of string s1.	<pre>#include &lt;iostream&gt; using namespace std; int main () {     char st1[10];     cout &lt;&lt; "enter your string ";     cin&gt;&gt;st1;     cout&lt;&lt;"\n The string is: "&lt;&lt;st1;     cout&lt;&lt;"\n the length of string is:     "&lt;&lt;strlen(st1)&lt;&lt;endl;     return 0; }</pre>	
			

EX: C++ program used to manipulate **null-terminated strings**.

<pre>#include &lt;iostream&gt; #include &lt;cstring&gt; using namespace std; int main () {     char str1[10] = "Hello";     char str2[10] = "World";     int len ;</pre>	<pre>// concatenates str1 and str2 strcat( str1, str2); cout &lt;&lt; "strcat( str1, str2): " &lt;&lt; str1 &lt;&lt; endl; // total length of str1 after concatenation len = strlen(str1); cout &lt;&lt; "strlen(str1) : " &lt;&lt; len &lt;&lt; endl; return 0; }</pre>
--	--

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**String class** is part of the C++ library that supports much functionality over C-strings.

```
string st;
st=" Hello"
```

St[]	H	e	l	l	0
------	---	---	---	---	---

index	0	1	2	3	4
-------	---	---	---	---	---

The data type string contains several other functions for string manipulation. The following table describes some of these functions: suppose strVar = "C++" and str = " language"

Expression	Effect	EX
strVar[index]	Returns the element at the position specified by index.	cout<<strVar[2]; Output: +
strVar.append(str)	Appends str to strVar.	strVar.append(str); Output:C++ language
strVar.append(n, ch)	Appends n copies of ch to strVar, in which ch is a char variable or a char constant.	strVar.append(2, '&'); Output:c++&&
strVar.compare(str)	Returns 1 if strVar < str; returns 0 if strVar == str	cout<<strVar.compare(strVar); Output:0  cout<<strVar.compare(str); Output:1
strVar.length()	Giving the number of characters strVar.	cout<< strVar.length(); Output:3
strVar.swap(str1);	Swaps the contents of strVar and str1. str1 is a string variable.	strVar.swap(str); cout<<strVar<<" "<<str<<endl;  Output:language c++

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**EX:c++ program that prompts the user to input a string and remove all the vowels from the string. For example, if str = "There," after removing all the vowels, str = "Thr."**

```
#include <iostream>
#include <string>
using namespace std;
int main () {
    string st;
    cout<<"enter your string: ";
    cin>>st;
    int i=0;
    while(i<st.length())
        if (st[i]=='A'||st[i]=='E'||st[i]=='I'||st[i]=='O'||st[i]=='U'||st[i]=='Y'||
            st[i]=='a'||st[i]=='e'||st[i]=='i'||st[i]=='o'||st[i]=='u'||st[i]=='y')
            for(int j=i;j<st.length();j++)
                st[j]=st[j+1];
        else
            i++;
    cout<<"\n the string without vowel letters: "<<st;
    return 1;}
```



enter your string: moon

the string without vowels letters: mn

**EX: c++ program detect if the string can be read from both sides:**

```
#include <iostream>
#include <string>
using namespace std;
int main () {
    string st1,st2="";
    cout<<"enter your string: ";
    cin>>st1;
    int len=st1.length();
    for(int i=len-1;i>=0;i--)
        st2.append(1, st1[i]);
    cout<<"\n the swapping string is "<<st2;
    if (!st1.compare(st2))
        cout<<"\n string read from both sides\n";
    else
```